

Report describing the pilot action in Cividale del Friuli

D4.4.1

Work package:

Activity number: Partner in charge: Partners involved: Status: Distribution Date: 4 Customising and implementing the joint transnational strategy in the partner areas 4.4 Pilot action in Cividale del Friuli City of Cividale del Friuli All Final, Version 1.0 Public 31 May 2022





RECOLOR – PILOT ACTION PRESENTATION

MUNICIPALITY OF CIVIDALE DEL FRIULI, PP3

IMMERSIVE ROOM AND VIRTUAL BALCONY

A look at the past: rediscovering the invisible heritage through digital technologies

Activity No:	Start – end date:	Budget
4.4.	01/07/2020 - 31/05/2022	€ 178.451,03€

PROMOTED HERITAGE				
Cult	ural Heritage	Type ¹	List ²	
1.	Monastery of Santa Maria in Valle and Longobard Temple	Tangible	UNESCO WHS	
2.	Paolo Diacono Square		UNESCO WHS	
3.	Celtic Hypogeum		UNESCO WHS	
4.				
Natu	ral Heritage	Туре	List	
1.	Linkages with the surrounding natural environment, Natisone river crossing the city of Cividale del Friuli, Natisone Valleys, with integrated tourist offers based on Culture+Nature+Food	Tangible	NO	
2.				

ST	STAKEHOLDERS FROM DIFFERENT SECTORS INVOLVED INTO THE DESIGN				
PROCESS					
	(Public Authorities / Culture and Nature heritage preservation bodies / Tourism bodies / companies / NGO's)				
	Organization / company / body	No of persons involved	Role / engagement in pilot action		

¹ Tangible, untangible or both1

² State if herirage is inscribed on the national or transnational proteczion list



1.	Municipality of Cividale del Friuli (public authority)	15	11 political figures involved (in decision-making and/or consultation) + 4 officers involved in project implementation
2.	National Archaeological Museum of Cividale del Friuli	1	the Director was informed on the pilot action, involved in Focus groups and interviewed in WP5 to get recommendations to be considered also for the pilot action)
3.	Christian Museum of the Dome (MUCRIS)	1	the Director was informed on the pilot action, involved in Focus groups and interviewed in WP5 to get inputs and recommendations to be considered also for the pilot action)
4.	Fondazione Claricini Dornpacher (cultural preservation body)	1	the President was informed on the pilot action and interviewed in WP5 to get inputs and recommendations to be considered also for the pilot action)
5.	Museo della Grande Guerra	1	the Director was informed on the pilot action and interviewed in WP5 to get inputs and recommendations to be considered also for the pilot actions)
6.	Tourist guide and manager of the Informacittà Desk (tourist service provider)	1	involved in Focus groups and capacity building actions, and interviewed in WP5 to get inputs and recommendations to be considered also for the pilot actions)
7.	Arteventi soc. coop. (service provider)	1	involved in Focus groups and capacity building actions, and



8.	Promoturismo FVG (Tourism promotion agency of Friuli Venezia Giulia Region)	1	 interviewed in WP5 to get inputs and recommendations to be considered also for the pilot actions) invited to first focus group, the Director was informed on the pilot action and interviewed in WP5 to get recommendations to be considered also for the pilot actions)
9.	Mittelfest (international cultural festival)	1	the President was informed on the pilot action and interviewed in WP5 to get recommendations to be considered also for the pilot action)
10.	Confcommercio (local branch of the association representing commercial companies)	1	the contact person was informed on the pilot action and interviewed in WP5 to get recommendations to be considered for the pilot action)
11	M.A.D.A. Lab (company)	1	the contact person was informed on the pilot action and interviewed in WP5 to get recommendations to be considered for the pilot action)
12	Convitto Nazionale Paolo Diacono (local education institution)	2	The Rector and a teacher were informed on the pilot action and classes were involved in labs with the archaeologist coordinating the works, supporting the creation of the storytelling and participating to the short film "Hic sunt isti longibarbi"
13	Civiform (local education and professional training institution)	1	the responsible for innovation was informed on the pilot action and interviewed in WP5 to get recommendations to be



			considered for the pilot action
14	Cividaje	2	2 representatives from the local young association Cividaje, that supports the dissemination of the cultural assets of Cividale, were informed on the pilot action and interviewed in WP5 to get recommendations to be considered for the pilot action

IMPROVEMENT OF CROSS-SECTORAL COOPERATION (Public Authorities / Culture and Nature heritage preservation bodies / Tourism bodies / companies / NGO's)

Describe joint cross – sectoral activities organized during the Pilot project design process. How many workshops or meetings were organized with participation of stakeholders from different sectors?

Cross-sectoral collaboration has been promoted by exploiting synergies and complementarities among the activities of WP4 and the capacity-building and strategic planning actions of WP5. In particular, the organization of Focus groups in 2019, Capacitybuilding actions in 2020 and 2021 and Interviews of local stakeholders for a culture-based local development of Cividale in 2021, have enabled PP3 to raise awareness on RECOLOR project aims, the local pilot actions and the sustainability of the project actions beyond the initiative's lifetime. The local education institution Convitto Nazionale Paolo Diacono has been directly involved in the creation of the storytelling and realization of the short film "Hic sunt isti longibarbi", with the aim of creating an accessible and innovative multimedia content that is now included in the offer of the immersive room. Policy-makers and political stakeholders have been constantly informed on the pilot action development. The sought engagement of other local stakeholders in a cross-sectoral perspective has led to the involvement of key players in the targeted interviews performed in 2021, during the implementation of the pilot action, in order to get impressions and recommendations to be included and assessed, but also to design guidelines and project ideas for the capitalization of RECOLOR project and its transnational strategy. Cultural body managers, an international festival, tourist agency, service providers, education and training organizations, associations and companies have been actively involved.

TARGET GROUPS REACHED (Through design process and implementation)

1. General public



			-		Iture vultures", i.e. people with special g similar interests. Also include generic
	Audience	Target va	alue		Way of measure / evidence ³
	1.1. Local audience	10.966		del imr balo ther con	s is the population of Cividale Friuli based on 2021 data. The nersive room and the virtual cony are open to the public and refore reach the whole local nmunity with and enriched and ovative cultural offer
	indextindextImmersive room and virtual balcony have been open to the public in May 2022, so it is too soon to set a realistic valueindext <td< td=""><td>of i with in V The eve virt Sur den Sep</td><td>B will keep track of the visitors mmersive room (in collaboration h the Monastery of Santa Maria Valle) and virtual balcony e immersive room is open ryday as the Monastery. The ual balcony is currently open on hdays, but since the registered hand is very high, in August and otember it will be open to the blic every day</td></td<>		of i with in V The eve virt Sur den Sep	B will keep track of the visitors mmersive room (in collaboration h the Monastery of Santa Maria Valle) and virtual balcony e immersive room is open ryday as the Monastery. The ual balcony is currently open on hdays, but since the registered hand is very high, in August and otember it will be open to the blic every day	
	1.3. Other				
	2. Local, regional and national p Local, regional and national decision culture & tourism, as well as transpo	n-makers, public b			nent agencies involved in environment, P olo / ongogomont in pilot
	Name of Body		involv		Role / engagement in pilot action
1.	Municipality of Cividale del				11 political figures involved (in decision-making and/or consultation) + 4 officers involved in project implementation
2.					
	 Public service providers < mi 	n required – 2	>		

³ Best way of measure would be some kind of official counting method or sales, but aproximation i salso acceptable



	Name of Body	Persons involved	Role / engagement
1.	Tourist guide and manager of the Informacittà Desk (tourist service provider)	1	involved in Focus groups and capacity building actions, and interviewed in WP5 to get inputs and recommendations to be considered also for the pilot actions)
2.	Arteventi soc. coop. (service provider)	1	involved in Focus groups and capacity building actions, and interviewed in WP5 to get inputs and recommendations to be considered also for the pilot actions)
3.			

	 Heritage management bodies Local museums, natural and heritage sites and monuments. 				
	Name of Body	Persons involved	Role / engagement		
1.	National Archaeological Museum of Cividale del Friuli	1	the Director was informed on the pilot action, involved in Focus groups and interviewed in WP5 to get recommendations to be considered also for the pilot action)		
2.	Christian Museum of the Dome (MUCRIS)	1	the Director was informed on the pilot action, involved in Focus groups and interviewed in WP5 to get inputs and recommendations to be considered also for the pilot action)		
3.	Fondazione Claricini Dornpacher	1	the President was informed on		



	(cultural preservation body)		the pilot action and interviewed in WP5 to get inputs and recommendations to be considered also for the pilot action)
4.	Museo della Grande Guerra	1	the Director was informed on the pilot action and interviewed in WP5 to get inputs and recommendations to be considered also for the pilot actions)
5.			
6.			
	cultural and creative industry as well as Managers and staff of local, regional or national of culture and tourism, as well as for the protection of	of the environment	. Tour operators interested in new tourist
	Managers and staff of local, regional or national of culture and tourism, as well as for the protection of concept. Cultural industries, Makers (i.e. digital ar and regional tourism and hospitality (local entrepr	of the environment tists and creative p reneurs in tourist s Persons	t. Tour operators interested in new tourist professionals), Companies dealing with local ector, hotel and restaurant owners, etc.).
1	Managers and staff of local, regional or national or culture and tourism, as well as for the protection of concept. Cultural industries, Makers (i.e. digital ar	of the environment tists and creative p reneurs in tourist s	 Tour operators interested in new tourist professionals), Companies dealing with local ector, hotel and restaurant owners, etc.). Role / engagement invited to first focus group, the Director was informed on the pilot action and interviewed in WP5 to get recommendations to be considered also for the
1 2	Managers and staff of local, regional or national of culture and tourism, as well as for the protection of concept. Cultural industries, Makers (i.e. digital ar and regional tourism and hospitality (local entrepr Name of Body Promoturismo FVG (Tourism promotion agency of Friuli Venezia	of the environment tists and creative p reneurs in tourist s Persons involved	 Tour operators interested in new tourist professionals), Companies dealing with local ector, hotel and restaurant owners, etc.). Role / engagement invited to first focus group, the Director was informed on the pilot action and interviewed in WP5 to get recommendations



7. Associations, regional innovation agencies Tourist & cultural associations and other organisations in the field of tourism and culture. Research centers involved in implementation of customized solutions adopting the common models and tools Persons Name of Body **Role / engagement** involved the President was informed on the pilot action and interviewed in WP5 to get Mittelfest (international cultural 1. 1 festival) recommendations to be considered also for the pilot action) 2 representatives from the local young association Cividaje, that supports the dissemination of the cultural assets of 2. Cividaje 2 Cividale, were informed on the pilot action and interviewed in WP5 to get recommendations to be considered for the pilot action 8. NGOs Scholars, teachers and students of the humanities departments of the universities of the partner areas, as well members of Academy of Sciences or Humanities. Post graduate courses with a vocational interest. Directors,

	teachers and students of local and regional prima	ry and secondary s	schools.
	Name of Body	Persons involved	Role / engagement
1.	Convitto Nazionale Paolo Diacono (local education institution)	2	The Rector and a teacher were informed on the pilot action and classes were involved in labs with the archaeologist coordinating the works, supporting the creation of the storytelling and participating to the short film "Hic sunt isti longibarbi"
2.	Civiform (local education and professional training institution)	1	the responsible for innovation was informed on the pilot action and interviewed in WP5



to get recommendations to be considered for the pilot action

MANAGEMENT SUSTAINABILITY

Organization(s) responsible for development of pilot project

The Municipality of Cividale del Friuli is responsible for the development of the pilot project

The immersive room is included in the visit path of the Monastery of Santa Maria in Valle, included in the local UNESCO WHS. The new spaces are accessible to the public with no additional costs. The Monastery and Longobard Temple are managed by the Municipality and represent the most visited cultural attractor of Cividale del Friuli

Organization(s) responsible for long term sustainable management of the project

Municipality of Cividale del Friuli

Strategic documents developed

Sustainability plan, Marketing plan, Management plan or similar

1. The immersive room and virtual balcony comprised in the local RECOLOR pilot action

of PP3 have been included as project fiche in the updated UNESCO Management Plan

Strategic documents planned in future

Sustainability plan, Marketing plan, Management plan or similar

1.

2.

Future marketing and financial sustainability potential

Revenue model(s) and possible sources of funds

1. The immersive room is, as said, part of the visit path of the Monastery of Santa Maria in Valle, so it does not require investments for its financial sustainability, that is guaranteed (maintenance of infrastructure will be provided)

EXPERIENCE DESIGN

1. Pre – visit experience

1.1. Location / project / event website created	Yes
Further implementation of the existing website of the Mor	nastery of Santa Maria in Valle,
with the creation of a dedicated section to the immersive	room and virtual balcony

1.2. Social media accounts created and managed Yes



Municipality	
1.3. Online media presentation (photo, video, 3D)	Yes
Trailer realized for the brief presentation of the results of the	ne pilot action
1.4. Promotional materials on tourist info points	Yes
A dedicated brochure will be available and disseminated to	tourist info points
1.5. Promo materials with other RECOLOR sites	Yes
RECOLOR project flyer	
1.6. Online purchase available	No
(brief description or comment)	
Arriving / getting around	
2.1. Access by foot	Yes
Both immersive room and virtual balcony are located in the reached by visitors and tourists	e city centre and are easily
2.2. Access by car (parking)	Yes
The locations are very close to public parkings	
2.3. Access by bike	Yes
(brief description or comment)	
2.4. Access by bus (parking)	Yes
The locations are not far away from bus station and bus pa	rking
2.5. Access by public transport (stations nearby)	Yes
Bus station and train stations nearby	
2.6. Info point / access point / reception desk available	Yes
Immersive room: access point and reception desk of the M	onastery of Santa Maria in
2.7. Access for people with disabilities	Yes
Getting around info	
3.1. Printed tourist map	No



	3.2. GPS navigation app	No	
	3.3. Tourist signalization	Yes	
	Appropriate signs (advertising sails) at the exterior of the b room and the virtual balcony	ouildings hosting the immersiv	
4.	Means of interpretation		
	4.1. Interpretation panels	Yes	
	Panels are present both at the virtual balcony and the imm	nersive room entrance	
	4.2. Printed guides	Yes	
	Brochure		
	4.3. Personal guides	Yes	
	The staff of the Monastery of Santa Maria in Valle is traine also in the visit of the immersive room	d to support visitors and tour	
	4.4. Handbook for guides developed	No	
	4.5. Multimedia guides onsite	Yes	
	Totem for the selection of contents of the immersive room	1	
	4.6. Multimedia guide apps	No	
	4.7. Interpretation on ITA / HR / ENG language	Yes	
	Italian and English language		
	4.8. Interpretation involving other RECOLOR sites	Yes	
	Panels related also to the Celtic Hypogeum		
5.	Developed program(s) for:		
	5.1. Individual guests	Yes	
	Immersive room snd virtual balcony are suitable for this ta	rget group	
	5.2. Groups	Yes	
	Immersive room snd virtual balcony are suitable for this target group		
	5.3. Children	Yes	
	Immersive room and virtual balcony are suitable for this ta	irget group	



5.	4. Students	Yes	
In	nmersive room and virtual balcony are suitable for this ta	rget group	
5.	5. Elderly people	Yes	
	nmersive room and virtual balcony are suitable for this ta ne virtual tour of the Celtic Hypogeum makes this heritag		
5.	6. Special interest groups ⁴	Yes	
	nmersive room and virtual balcony are suitable for this ta ne virtual tour of the Celtic Hypogeum makes this heritag		
5.	7. Persons with disabilities	Yes	
	nmersive room and virtual balcony are suitable for this ta ne virtual tour of the Celtic Hypogeum makes this heritag		
5.	8. Other target groups	Yes	
Тс	o be developed		
5. M	Multisensored experience		
6.	1. Something to see	Yes	
Vi	ideos, 3D reconstructions, virtual tour		
6.	2. Something to hear	Yes	
Vi	ideo "Hic sunt longibarbi" and music		
6.	3. Something to touch	Yes	
Тс	otem to select contents of the immersive room		
6.	4. Something to smell	No	
6.	5. Something to taste	No	
6.	6. Something to learn	Yes	
Di	iscovery of the transformation of the cultural heritage an	d urban landscape	
6.	7. Something to do	Yes	
Ve	ery engaging and immersive experience		
7 ^	dditional services included on location or nearby		

⁴ People who travel for specific reasons (dedicated cultural tourists, active tourists, MICE etc)



	1
7.1. Sanitary facilities	Yes
Available nearby	
7.2. Souvenir shop	Yes
Available nearby	
7.3. Shop / market	Yes
Available nearby	
7.4. Restaurants / caffe bars	Yes
Available nearby	
7.5. Transportation services	Yes
Available nearby	
7.6. Other services	Yes
Tourist offers combining culture + nature + food&	kwine
Developed organized programs and tours by len	ght
8.1. Brief tour (up to 2 hours)	Yes
Available	
8.2. Half day tour	Yes
In progress	
8.3. Full day tour	Yes
In progress	
8.4. Weekend (2-3 days) program	Yes
In progress	
8.5. Weekly arrangement	No
· · · · ·	
8.6. Special events	Yes
To exploit synergies with Mittelfest Festival, Palic	o di San Donato, etc.
8.7. Other arrangements	Yes
Possibility to exploit synergies with Natisone Vall	ave Callia and Carizia 2025



DEFINITION OF PLACE

Definition of the location(s). In short words, describe the location in geographic sense. Is it one particular spot, one wider spot (village, city) or there are more locations involved. If so – how distant they are? How long is the whole route?

The immersive room and the virtual balcony are two locations in the city centre of Cividale del Friuli, easily reachable on foot, not far from one another.

The whole route, comprising the visit, lasts at least 1 hour (the experience of the virtual balcony last approximately 5 minutes, while the immersive room is included in the visit path of the Monastery of Santa Maria in Valle and Longobard Temple)

PROMOTIONAL ACTIVITIES / CAMPAIGNS

Project website

In the framework of RECOLOR promotional activities of WP2, a new section of the website of the Monastery of Santa Maria in Valle has been created, with dedicated content on the immersive room and the virtual balcony

Social media

The social media promotion is realized by the Culture Office of the Municipality of Cividale del Friuli @CulturaCividale

Multimedia

The contents of virtual balcony and immersive room are multimedia products A trailer with a brief presentation of both locations has been also produced and presented to the public in the framework of the RECOLOR local event organized in Cividale on 06/06/2022

Apps

No apps realized or foreseen at the moment

Advertising / media promotion

In the framework of RECOLOR project, the local pilot action of PP3 has been promoted:

- with a long article (and presence on the cover of the November edition) of the specialized magazine "Medioevo";
- promotion on Medioevo and Storica National Geographic;
- the local newspaper Messaggero Veneto, that is the most read of the territory
- Giornale dell'Arte



Outdoor advertising

Promotional sail outside the two pilot action locations, to catch the attention of visitors and tourists

Printed materials

Brochure in Italian and English language

PR and communication activities

Invitation of regional stakeholders, cultural and tourist operators, education institutions to the inauguration of immersive room and virtual balcony

Information on the immersive room and virtual balcony to key players and multipliers

Events

RECOLOR local event and inauguration of immersive room and virtual balcony on 06/06/2022 (presentation of results at Adelaide Ristori municipal theatre, guided visit to virtual balcony and immersive room)

Promotion of RECOLOR project and other RECOLOR sites

Panels of immersive room / virtual balcony also promote RECOLOR project RECOLOR flyers promote the other RECOLOR sites

Marketing / revenue models

Describe revenue models – specific services and products with market potential

- 1. Increased tourist flows at Monastery of Santa Maria in Valle (for example the Longobard Temple is currently being restored, so it cannot be visited, and the immersive room provide tourists and visitors with a very appreciated alternative)
- 2. Potential to develop educational programmes with schools and summer schools
- 3. Possibility to organize educationals and press tours and engage local influencers
- 4. Future possibility to create gadgets and dedicated materials